



## What's under the bed?

## Welcome to Term 4!

Throughout this term we are going to be delving under our beds and beyond to learn about the structure of the Earth. Geography and science will be our main drivers and we will start by naming and classifying soils and rocks. We will also be linking this knowledge to the formation of mountains and volcanoes such as those we explored during our voyage around the world last term. Computing will be linked to geography where we will be learning how to make e-books.

In English, we will be focusing on writing non-chronological reports, looking at headings, subheadings and paragraphing. We will also be writing imaginative stories based on the book 'Pebble in my Pocket' and alongside both of these, we will be learning the skills to edit and proofread our own writing.

In maths, we will be starting with learning the written method for division. We will also regularly revise all other written methods already covered. We will then move on to fractions for the rest of the term.

During art lessons, we will concentrate on how to use sketch books and using our observational skills to draw fossils.

RE will focus on the importance and significance of Good Friday during the Christian celebration of Easter.

## **Home learning**

As part of developing independence in Year 3, please help your child to start to take responsibility for bringing in their learning logs and spelling booklets. Please continue with TT Rockstars and spelling shed.

From our experience with this topic, we know that the children will be very keen to bring fossils, crystals and other bits and pieces in for Show and Tell. We have today explained to them that we will have an 'Ask the Expert' session towards the end of the term when the children can display and share their special items with the rest of the class.

With kind regards, the Year 3 Team

## **Notes for the Diary**

26<sup>th</sup> February – M&M production of The Secret Garden

6th March – World Book Day

9th March - Class photos

27th 3LHLM - Class Assembly